

Definition of a grid point in SL2.1 (dims 8 to 10 of EL2)

Config Area

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|-----------------------------|---------------------|----------------------|----------------------------|
| 1) Public Area (43 entries) | 2) Odigos Area (4) | 3) Primes Area (12) | 4) Creator Area (12) |
| 5) Protoi Area (12) | 6) Source Area (19) | 7) Founder Area (14) | 8) Prime Creator Area (21) |

Source Set Area

4 Source energy vortexes, one for shape, color, power and frequency. The one vortex belonging to shape influences all shape cells in all PL Set Groups of the grid point, same the 3 others. So all PL Set Groups can influence each others indirectly by influencing the Source Set.

There are 4 (public) config parameters in this set.

Properties of all PL Sets

- Every set has 3 public config parameters in the set.
- A set can have unlimited energy quads.
- Each quad has 4 energy cells. One for frequency, power, color and shape.
- A „PL Set Group“ consists of 3 PL Sets in this property
- PL Set Areas don't have direct interaction with each other.
- All grid points of SL2.1 are shared with SL2.2. The 20 grid points of a SL2.1 cube includes 43.141 grid points of SL2.2, 20 of them shared.

PL Set Area I SL2.1 Floor 1

- This area can have an unlimited number of PL Set Groups which will interact with each other.

PL Set Area II SL2.1 Floor 2 physical

- This is the area of our physical 3d world
- This area can have only one PL Set Group.
- All energy cells for power and shape are blocked by dummy content

PL Set Area III SL2.1 Floor 2 non physical

- This Area can have an unlimited number of PL Set Groups which will interact with each other.
- All energy cells for frequency and color are blocked.

PL Set Area IV SL2.1 Floor 3

- This Area can have an unlimited number of PL Set Groups which will interact with each other.
- All energy cells for shape are blocked.

PL Set Area V SL2.2 Floor 1

- This Area can have an unlimited number of PL Set Groups which will interact with each other.

PL Set Area VI SL2.2 Floor 2

- This Area can have an unlimited number of PL Set Groups which will interact with each other.

PL Set Area VII SL2.2 Floor 3

- This Area can have an unlimited number of PL Set Groups which will interact with each other.

PL Set Area VIII SL2.2 Floor 4

- This Area can have an unlimited number of PL Set Groups which will interact with each other.

Soul Set Area

4 Soul energy vortexes, one for shape, color, power and frequency. The one vortex belonging to shape influences all shape cells in all PL Set Groups of the grid point, same the 3 others. So all PL Set Groups can influence each others indirectly by influencing the Soul Set.

There are 5 (public) config parameters in this set.